Accessibility of e-Services on Mobile Phones

Dr. Riitta Hellman

Karde AS <u>www.karde.no</u> Tellu AS <u>www.tellu.no</u>

OSIRIS-projects

Norwegian OSIRIS

Norwegian OSIRIS and Universal Design

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Trends

DEVELOPMENT OF SELF SERVICES

- Commercialization (reduction of overhead)
- Availability
- Customer autonomy
- **24-7**

PENETRATION AND CAPABILITY OF MOBILE DEVICES

- Number of mobile phone subscriptions
- Development of interactive services

CHANGES IN DEMOGRAPHY

- By 2050 the proportion of citizens 60 years or older: 32% (OECD)
- Age exerts strong influence on computer use and cognitive skills/abilities

POLICIES

- e-Accessibility (Universal Design / Design for All)
- e-Inclusion (elderly, disabled)



"Disability pyramid"

Increasing Increasing motoric sensory ability ability Sensory Motoric Cognitive **Moderate Orientation** 20-30% of the disability **Memory** population **Problem solving Learning (read, write)** Concentration

Increasing cognitive ability

Point of departure

Usability and accessibility of e-Services on mobile phones, based on:

- a) Experience from accessibility-projects

 - DIADEM
 Delivering Inclusive Access for Disabled or Elderly Members of the community www.project-diadem.eu

b) Existing design guidelines

Principles for Universal Design

The design of products, environments, and communication to be usable by all people, to the greatest extent possible, without adaptation or specialized design.

Center for Universal Design, College of Design North Carolina State University

Several other accessibility guidelines ("all similar")

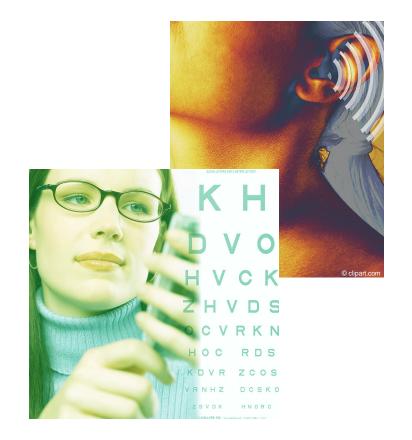


Design guidelines for mobile phones

Synthesis of existing guidelines, resulting in guidelines relevant to mobile phones and case management for cognitively disabled users:

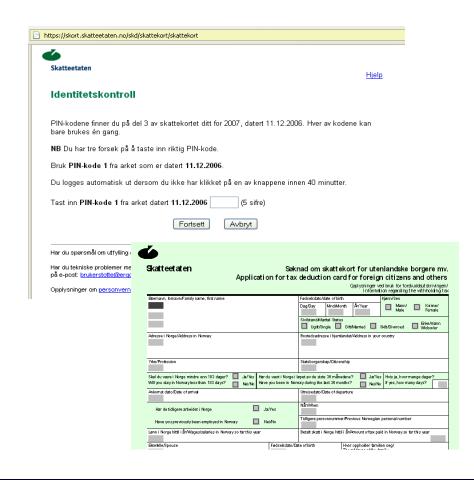
- I. Navigation and work flow
- II. Errors
- III. Search and queries
- IV. Input/output-techniques
- V. Time
- VI. Text and language
- VII. Voice and sound
- VIII. Graphics
- IX. Figures and numbers
- X. Help and information

Avoid complexity and visual clutter!



Case: The Mobile Tax Demonstrator

- Functionality for updating personal information for
 - ordering a new tax deduction card
 - notification of move
 - change of name
- Service meant to be used by all citizens, including elderly and disabled
- Provided by The Tax Administration / the Directorate of Taxes
- Currently available on the Internet
- Developed by www.tellu.no



Test results

- Feedback from 14 expert users
- Test methodology: heuristic evaluations and walkthroughs
- "Wanted":
 - a) support to intended navigation
 - b) identification of current position
 - c) hinders for unintended navigation
 - d) visual clarity in connection with the active working area
 - e) clear error detection and recovery
 - f) gradually increase available information and help



Development stages og the HCI





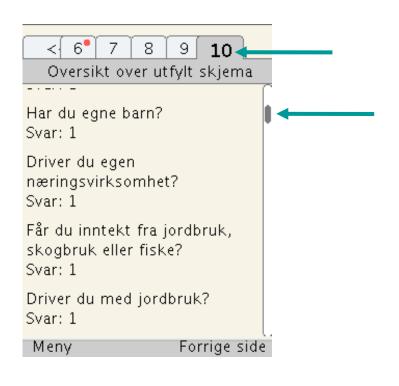


DTV









Task tabs and marking of the active card, i.e. the active task, in the task flow.

Scroll bar showing the relative position.

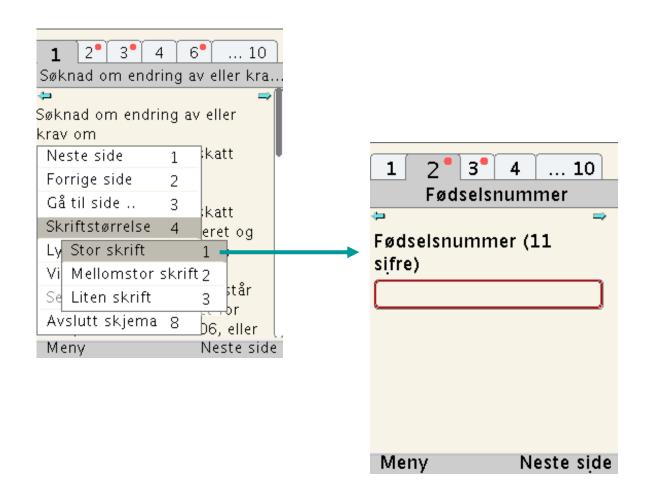


Changes in the colour scheme indicate invalid or incomplete input. Red •-marks on the tabs 2, 3 and 6 indicate that these tabs contain invalid or incomplete input fields or multiple choices.

The strong frame on the active tab is red as well, indicating which input field needs to be completed.



Active working area and active help-icon are accentuated by a focal frame (easily adjustable grade of accent).



Changes in font size *all over* the *UI* may be chosen from the menu: large font (alternative 1), medium font (alternative 2) or small font (alternative 3).

Larger font *locally in the* active working area can be chosen by selecting the magnifying glass icon (slide 9).





Audio output is connected to help information (loud speaker icon).

Additional help is available through the question mark icon.







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Workflow on Mobile Phones

Kristin S. Fuglerud

Riitta Hellman

Register now! ASK-IT Final Conference

Programme and Registration form

Mobility for All – The Use of Ambient Intelligence in Addressing the Mobility Needs of People with Impairments: The Case of ASK-IT



Nuremberg, Germany, 26-27 June, 2008

The second International conference of ASK-IT marks the end of this EU research funded project. The conference will provide the opportunity to see and test the ASK-IT service and products that have been developed. It will also offer a unique occasion to different stakeholders, whether it be telecom providers, industry, user representatives, research institutes or local authorities, to gather together to

T4P Conference 2007 Kristiansand, June 25-27



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Conference



The first International Conference on Technology for Participation and Accessible eGovernment Services was held in Kristiansand Norway, 25-27 June 2007. The main topics of the conference were eInclusion, eGovernment and the challenges in making eGovernment services accessible and usable for all citizens. The conference covered cross-disciplinary issues of eGovernment including technology, legal issues, financial and sociological aspects.

The first T4P conference brought together more than 100 delegates from government, business, disability

organisation and research. The conferer collaboration with the European It Samfunnsforskning AS.

The T4P proceedings are now available t

We plan to make the T4P an annual eve Please fill in the evaluation form:

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Workflow on Mobile Phones

Riitta Hellman Karde AS Irisveien 14, 0870 Oslo, Norway rh@karde.no Kristin S. Fuglerud

Norwegian Computing Center
P.O. Box 114 Blindern, 0314 Oslo, Norway

kristins@nr.no

ABSTRACT

Mobile devices and services are rapidly becoming a common property. In this paper, we describe what this development implies in terms of new content and new services. In the context of nisms makes the service and its workflow work. Hence, following requirements are critical:

 The main navigation should be placed identically on all pages or cards of the UI, and critical functions should never

Accessible Electronic Services on Digital TV

Riitta Hellman Karde AS Irisveien 14 0870 Oslo, Norway +47 98211200 rh@karde.no

ABSTRACT

This paper addresses issues related to interaction design of

2. ELECTRONIC FORMS

Interaction between citizens and the public authorities, or between customers and suppliers of products and services, is usually

tuesday 26th



wednesday 27th







Universal Access in Human-Computer Interaction. Applications and Services

4th International Conference on Universal Access in Human-Computer Interaction, UAHCI 2007, held as Part of HCi International 2007, Beijing, China, July 22-27, 2007, Proceedings, Part III Series: Lecture Notes in Computer Science, Vol. 4556 Volume package Universal Access in Human-Computer Interaction Set: HCI International 2007

Sublibrary: Programming and Software Engineering Stephanidis, Constantine (Ed.)

2007, XXII, 1020 p. With online files/update., Softcover ISBN: 978-3-540-73282-2

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Universal Design and Mobile Devices

Riitta Hellman

Karde AS, Irisveien 14, 0870 Oslo, Norway rh@karde.no

Abstract. The use of mobile technologies for self services, and the inclusion of elderly and cognitively disabled users in the self-service society can be improved by the application of appropriate accessibility guidelines for mobile devices. We show how to operationalize the principles of universal design, and how to realize these principles on mobile devices. Ten categories of accessibility guidelines are presented, and accessible user interfaces for an electronic service on a mobile phone are demonstrated.

Keywords: Cognitive disabilities, Design guidelines, Elderly, Mobile phones, Self-service society, Universal design, User interface.

1 Trends and Developments

1.1 Development of the Self-service Society

The emerging self-service society undoubtedly has a great impact on all citizens. A few years ago customers preferred to speak to the help-desk directly. Today we expect to find the information we need and be able to purchase goods or access ser-

Next steps

- Promising platform for electronic self-services
- Real demonstrator enables development of production system
- Address constraints of multimodality
- Address situational and contextual suitability



In Norwegian



SLUTTRAPPORT

Norsk OSIRIS og universell utforming

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Prosjektleder: Hans Petter Dahle, norsk prosjektleder (IKT-Norge)
Bidragsytere: Grimstad, Terje, Karde AS (prosjektleder, SKD)

Hellman, Riitta, Karde AS (faglig ansvarlig for tilleggsprosjektet)

Husa, Knut Eilif, Tellu AS Melby, Geir, Tellu AS

Solheim, Ivar, Norsk Regnesentral Fuglerud, Kristin, Norsk Regnesentral Flaten, Ragnhild, NTNU (student)

Thorstensen, Arne (SKD) Guttormsen, Kjell Tore (More) Ettesvoll, Frode (More) Laberg, Toril (Deltasenteret)

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